

Espeon



Psychic

HP:

6

Abilities: Flash
Size: Small

No. S18

Attack d6
Defence 3
Speed 5
Special d12

Weaknesses & Resistances:

Normal	Fire	Water	Electric	Grass
Ice	Fighting	Poison	Ground	Flying
	-1			
Psychic	Bug	Rock	Ghost	Dragon
-1	x2		x2	

Tackle

Normal d4



Confusion

Psychic d4



Deals 2 hits and this Pokémon swaps spaces with the target.
1: Confusion.

PP:

Quick Attack

Normal d6 !1



This Move happens before all other Moves this round (incl. Reflect and Light Screen).

PP:

Bite

Normal d6 !1



2: The target can't take actions this round.

PP:

Psybeam

Psychic d4



Deals 2 hits.
1: Confusion.

PP:

Light Screen

Psychic d4



Acts first, but skip movement. This Pokémon is unaffected by Special Moves this round.

PP:

Reflect

Psychic d4



Acts first, but skip movement. This Pokémon is unaffected by Regular Moves this round.

PP:

Psywave

Psychic d6



Deals hits equal to the result of the Move Die.

PP:

Psychic

Psychic d6



Deals 3 hits.

PP:

29 30 31 32 33 39 44 46 50